

# Telescopes and Optics

- **Goals**
  - How do telescopes work?
  - How do astronomers utilize telescopes?
  - Why do we move into space?
- **Principals of Optics**
  - **Refraction**

## Figure 6-1

- Light travels slower in dense materials.
- $c = 3 \times 10^8 \text{ m s}^{-1}$  (vacuum)
- $c = 2 \times 10^8 \text{ m s}^{-1}$  (glass)
- Light passing from one medium to the next (e.g. air to glass) can change the direction of the light.
- This is caused by the change in the velocity of light.

- **Refraction and Lenses**

**Figure 6-2, 6-4**

- **Refraction enables a lens to focus light**

- Light incident on lens is refracted by an angle  $\alpha$ .
- Light leaving the lens is refracted by an angle  $-\alpha$ .
- Curved lenses can focus or disperse light.

- **Lenses**

- Convex lenses focus parallel rays of light to a common focal point.
- Concave lenses disperse parallel rays of light.
- Focal length of a lens is the distance from the lens to the point where the light from a parallel beam is brought to a focus.
- Focal plane is the plane onto which an extended image will be brought to a common focus.

- **Light from Galaxies and Stars is Parallel.**

- **Refracting Telescope**

- **A Single Lens**

- As with a camera or your eye a single lens will bring an image in to focus at the focal plane (film or your retina).
    - To view the image (not a picture of the image) you require a second lens (or project onto a screen).

- **Double Lens System**

**Figure 6-5**

- Second lens magnifies the image.
    - Objective lens: larger lens, larger focal length, forms the image.
    - Eyepiece lens: smaller lens, smaller focal length, magnifies the image.

$$\begin{aligned} \text{Magnification} &= \frac{\text{angular diameter through eyepiece}}{\text{angular diameter by eye}} \\ &= \frac{\text{focal length of the objective lens}}{\text{focal length of the eyepiece lens}} \end{aligned}$$

- **Refracting Telescope**

- **Magnification and light gathering**

- Most important aspect of a telescope is the amount of light it can collect.

**Light gathering power  $\propto$  area of lens**  
 $\propto$  **diameter<sup>2</sup>**

- More light: fainter object (e.g. eye's pupil)
    - Limit on magnification is the atmosphere.

- **Example: Refracting Telescope**

- Objective focal length = 120 cm
    - Eyepiece focal length = 4 cm

$$\text{Magnification} = \frac{120 \text{ cm}}{4 \text{ cm}} = 30 \text{ (30x)}$$

- Magnification power is written as 30x
    - If an eyepiece of 2cm focal length is used the magnification is 60x.
    - Shorter the focal length of the eye piece (or longer the focal length of the objective lens) the more magnification.

- **Aberrations**

- **Chromatic aberration**

- Figure 6-7**

- **The refraction of light by a lens depends on its wavelength.**
      - **Different wavelengths are brought to focus at different focal points.**
      - **Only one wavelength will be in focus and a colored halo will result.**
      - **Combining layers of glass can resolve this.**

- **Spherical Aberration**

- Figure 6-13**

- **A spherical mirror does not bring light to a common focus at the same point (a curved focal plane). This results in a fuzzy image.**
      - **Parabolic mirrors solve this problem but at the cost of field of view.**
      - **If the mirror does not have a common focal length at all points the light is not brought to focus at a common focal plane (e.g. Hubble Space Telescope).**

- **Refracting vs Reflecting Telescopes**

- **Early telescopes (<1900s)**

- **Refracting telescopes using 2 lenses (e.g. Galileo).**
- **Larger the lens the fainter the objects we can view.**
- **Large lenses require large focal lengths (short focal lengths are hard to make).**
- **Large defect free lenses are hard to manufacture - largest lens made (Yerkes) is 102cm (19.5m focal length).**
- **Lens are not very efficient.**

- **Newer Telescopes (>1900s)**

- **Use mirrors in place of lenses.**
- **Largest mirrors are 8m in size.**
- **“Easy” to construct short focal lengths.**
- **Mirrors are very efficient (99%).**
- **Easy to support.**

- **Reflecting Telescopes**

**Figures 6-9, 6-10**

- **Reflecting Surface**

- **Light incident to a flat reflecting surface at an angle  $\alpha$  to the perpendicular is reflected at an angle  $\alpha$ .**

- **A Reflecting Curved Surface**

- **A concave reflecting surface will bring light to a common focus.**
- **Focal length of a mirror is the distance from the mirror to the point where the light from a parallel beam is brought to a focus.**
- **The objective mirror is called a primary mirror.**
- **No chromatic aberration.**
- **Light is focused in front of the mirror - need to “pick off” the image.**
- **Pick off mirror is called the secondary.**

- **Types of Reflecting Telescopes**

**Figure 6-11**

- **Newtonian**

- Beam is picked off by a  $45^\circ$  flat mirror.
- Earliest reflecting telescope design.

- **Prime Focus**

- Detector is placed within the barrel of the telescope.
- Limits the number of reflections.

- **Cassegrain**

- Light is reflected back down by a concave secondary mirror.
- Light passes through the primary.
- Most common design - short tube.

- **Coude**

- Light Reflects off the secondary.
- Light is picked off by a tertiary mirror. and reflected to the pivot point (Nasmyth) of the telescope.



- **Reflecting Telescope**

- **Image Scale**

- A telescope's focal length determines the scale of an image formed.

- **Image brightness**

- The telescope's f-value or focal ratio (i.e., focal length divided by diameter) determines image brightness.

- **Obscuration due to secondary**

- Secondary mirror blocks some of the light from reaching the mirror.
    - Secondary does not block part of the image (light from a source comes from all angles).

- **How well can we see?**
  - **Image quality is limited by the atmosphere (e.g. twinkling stars)**
    - The atmosphere is turbulent.
    - Light passing through the atmosphere gets refracted and the paths of photons are not the same.
    - The size of a point source due to the blurring of the atmosphere is called the seeing disk (0.5 - 1 arcsec).
  - **Telescope size limits resolution**
    - How well we can separate two close sources (angular resolution) depends on telescope size.
$$\theta = 2.5 \times 10^5 \frac{\lambda}{D}$$

$\theta$  : diffraction limit (arcseconds)  
 $\lambda$  : wavelength (m)  
 $D$  : primary mirror diameter (m)
    - Longer wavelength → worse images.
    - Bigger telescopes → better images.

– **Example: (1m telescope at 500nm)**

$$\begin{aligned}\theta &= 2.5 \times 10^5 \frac{\lambda}{D} \\ &= 2.5 \times 10^5 \frac{600 \times 10^{-9}}{1} \\ &= 0.15 \text{ arcsec}\end{aligned}$$

- Even with a 1meter the atmosphere limits how well we can resolve objects.

**10m telescope**

$$\theta = 0.015 \text{ arcsec}$$

– **Adaptive optics**

- We can correct for the turbulence by deforming the primary/secondary mirrors.
- Equivalent to correcting the wavefront of the light.

- **Detectors**

- **Photographic plates**

- **Used for imaging from 1900s to 1980s.**
    - **Low sensitivity (2% efficiency).**
    - **Non-linear reaction (exposure  $\neq$  intensity).**
    - **Wide field (5 degrees).**

- **Charge Coupled Devices (CCDs)**

- **Used in imaging from 1980s.**
    - **High sensitivity (70-90%).**
    - **Linear relation between photons and signal.**
    - **Similar to digital cameras (run at  $-90^{\circ}\text{C}$ ).**
    - **Large fields (1 degree mosaics).**

- **New Wavelengths**

- **Radio Telescopes**

- Stars, galaxies and gas emit at radio frequencies - synchrotron radiation.
    - Easier to build - surface of telescope does not need to be as accurate (1/10th of a wavelength).
    - Dishes made of wire and metal.
    - Resolution poorer.

$$\theta = 2.5 \times 10^5 \frac{\lambda}{D} = 2.5 \times 10^5 \frac{0.20}{10}$$
$$= 1.4 \text{ degrees}$$

- Use interferometry to improve resolution.
      - Resolution determined by the largest distance between telescopes (i.e. their separation).
      - Observe through cloud, day time, rain.

## – **Space-based Observatories**

### **Figure 6-27**

- **Transparency of the atmosphere is not a problem (ultraviolet and far-infrared).**
- **Atmospheric turbulence is not a problem (diffraction limited images).**
- **Sky background is lower.**
- **NASA's Great Observatories Program**

**Hubble Space Telescope (UV, optical, and IR) 1990.**

**Gamma Ray Observatory [Compton] 1991.**

**Advanced X-Ray Astronomical Facility [Chandra] 1999.**

**Space Infrared Telescope Facility [SIRTF] 2003.**